

- 4.6 $\sin 58^\circ = x/(5.0 \text{ m}), x = 4.2 \text{ m}.$
- 4.7 The statue is 16 m from the point of incidence, and since the ray-triangles are similar, 4 m : 16 m as 3 m : Y and $Y = 12 \text{ m}.$
- 4.8 At the first mirror, $\theta_r = \theta_i.$ For the second, $\theta'_i = 90 - \theta_r = 90 - \theta_i$ and $\theta'_r = \theta'_i,$ so $\theta'_r = 90 - \theta_i.$
- 4.9 $n_i \sin \theta_i = n_t \sin \theta_t, \sin 30^\circ = 1.52 \sin \theta_t, \theta_t = \sin^{-1}(1/3.04),$ so $\theta_t = 19^\circ 13'.$
- 4.10 $P_{\text{transverse}} = mv_i \sin \theta_i$
 $= mv_i \sin \theta_t$
 where "m" is the presumed mass. But $v_i = \frac{s_0}{t}, v_f = \frac{BP}{t}.$ So
- $$(s_0) \sin \theta_i = (BP) \sin \theta_t$$
- $$\sin \theta_i = \frac{BP}{s_0} \sin \theta_t$$
- The factor $\frac{BP}{s_0}$ corresponds to $r_{ti}.$
- 4.11 The slope of the curve is $n_{it} = n_i/n_t.$ Slope $\sim 0.75/1.00,$ so that $n_t \simeq 1.33.$ This suggests that the dense medium is water.
- 4.12 $\theta_t = \sin^{-1}[(\sin 45^\circ)/2.42] = 17^\circ,$ the angular deviation is $45^\circ - 17^\circ = 28^\circ.$
- 4.13 $\theta_t = \sin^{-1}[(n_w/n_g) \sin \theta_i] = \sin^{-1}[(8/9) \sin 45^\circ] = 39^\circ.$ For a ray incident in the glass at this angle,
 $\theta_t = \sin^{-1}[(n_g/n_w) \sin 39^\circ] = \sin^{-1}[(9/8) \sin 39^\circ] = 45^\circ.$
- 4.14 (a) $n_{ti} = n_t/n_i = (c/v_t)/(c/v_i) = v_i/v_t = \nu\lambda_i/\nu\lambda_t = \lambda_i/\lambda_t.$ Therefore $\lambda_t = \lambda_i 3/4 = 9 \text{ cm}.$ (b) $\sin \theta_i = n_{ti} \sin \theta_t, \theta_t = \sin^{-1}[(3/4) \sin 45^\circ] = 32^\circ.$
- 4.15 $\lambda_t = \lambda_i/n_{ti} = 600/1.5 = 400 \text{ nm},$ violet light.
- 4.16 $1.00 \sin 55^\circ = n \sin 40^\circ; n = 1.27$ or $1.3.$
- 4.17 $1.33 \sin 35^\circ = 1.00 \sin \theta_t; \theta_t = 50^\circ.$

- 4.18** For $\theta_i = 0, 10, 20, 30, 40, 50, 60, 70, 80, 90$ degrees, $\theta_t = 0, 6.7, 13.3, 19.6, 25.2, 30.7, 35.1, 38.6, 40.6, 41.8$ degrees respectively.
- 4.19** Consider one ray on each side of the beam, with a perpendicular separation D . The width of the beam on the interface is $D \cos \theta_i$. Likewise, the width of the beam at the interface is $D' \cos \theta_t$, where D' is the perpendicular separation (width) of the rays in the glass, and $D \cos \theta_i = D' \cos \theta_t$. (4.4) $n_i \sin \theta_i = n_t \sin \theta_t$ so

$$\begin{aligned}\cos \theta_t &= (1 - \sin^2 \theta_t)^{1/2} \\ &= (1 - \sin^2 \theta_i / n_g^2)^{1/2}\end{aligned}$$

so

$$D' = \frac{D \cos \theta_i}{\left(1 - \frac{\sin^2 \theta_i}{n_g^2}\right)^{1/2}}$$

- 4.20** (4.4) $n_i \sin \theta_i = n_t \sin \theta_t$ so $\sin(60.0^\circ) = n_t \sin \theta_t$. Diameter of emerging beam (D) is related to the difference in horizontal displacement of red and violet light (h) by $D \cos(60.0^\circ) = h$ (See Problem 4.19). Red: $\sin \theta_{\text{red}} = \sin(60.0^\circ)/n_{\text{red}} = (\sqrt{3}/2)/(1.505)$, $\theta_{\text{red}} = 35.1^\circ$; $\tan \theta_{\text{red}} = h_{\text{red}}/10.0 \text{ cm}$ so $h_{\text{red}} = (10.0 \text{ cm}) \tan(35.1^\circ) = 7.04 \text{ cm}$. Violet: $\sin \theta_{\text{violet}} = \sin(60.0^\circ)/n_{\text{violet}} = (\sqrt{3}/2)/(1.545)$; $\theta_{\text{violet}} = 34.1^\circ$; $h_{\text{violet}} = (10.0 \text{ cm}) \tan(34.1^\circ) = 6.77 \text{ cm}$. $D = h / \cos(60.0^\circ) = (h_{\text{red}} - h_{\text{violet}}) / \cos(60.0^\circ) = (7.04 - 6.77)/(0.5) = 0.54 \text{ cm}$.
- 4.21** $n_a/n_w = d_A/d_R = 1/1.333 = 0.750 = 3/4$.
- 4.22** Using Figure S.4.17, $1.00 \sin 35^\circ = 1.50 \sin \theta_{t1}$; $\theta_{t1} = 22.48^\circ$ and $\cos 22.48^\circ = (2.00 \text{ cm})/L$; $L = 2.16 \text{ cm}$ or 2.2 cm .
- 4.23** $\sin \theta_i = n \sin \theta_i/2$; since $\sin 2\alpha = 2 \sin \alpha \cos \alpha$, $\sin \theta_i = 2 \sin(\theta_i/2) \cos(\theta_i/2)$ and so setting these two expressions equal we get

$$\begin{aligned}1.70 \sin(\theta_i/2) &= 2 \sin(\theta_i/2) \cos(\theta_i/2); \quad \cos \theta_i/2 = 0.85; \\ 31.79^\circ &= \theta_i/2; \quad \theta_i = 63.6^\circ.\end{aligned}$$

- 4.24** The glass will change the depth of the object from d_R to d_A , where $d_A/d_R = 1.00/1.55$; but $d_R = 1.00$ mm; hence, $d_A = 0.645$ mm and the camera must be raised 1.00 mm $- 0.645$ mm $= 0.355$ mm.
- 4.25** $d_{A1}/d_{R1} = 1.50/1.33$; $d_{R1} = 1.00$ m; $d_{A1} = 1.1278$ m; $d_{R2} = d_{A1} + 0.02$ m; $d_{A2}/d_{R2} = 1.00/1.50$; $d_{A2} = 1.3278(1.00/1.50) = 0.885$ m.
- 4.26** The number of waves per unit length along \overline{AC} on the interface equals $(\overline{BC}/\lambda_i)/(\overline{BC} \sin \theta_i) = (\overline{AD}/\lambda_t)/(\overline{AD} \sin \theta_t)$. Snell's law follows on multiplying both sides by c/ν .
- 4.27** With the origin in the plane of incidence, $z = 0$; with the origin on the interface $y = 0$ so $(\vec{k}_i \cdot \vec{r}) \rightarrow k_{ix}x$

$$(\vec{k}_r \cdot \vec{r} + \epsilon_r) \rightarrow k_{rx}x + \epsilon_r$$

$$(\vec{k}_t \cdot \vec{t} + \epsilon_t) \rightarrow k_{tx}x + \epsilon_t$$

and as $\epsilon_r = \epsilon_t = 0$, Eq. (4.19) becomes $k_{ix} = k_{rx} = k_{tx}$ or $k_i \sin \theta_i = k_r \sin \theta_r = k_t \sin \theta_t$. Since $k = 2\pi/\lambda$

$$\frac{\sin \theta_i}{\lambda_i} = \frac{\sin \theta_t}{\lambda_t},$$

which is the condition derived in Problem (4.26) for wave front continuity.

- 4.28** Let τ be the time for the wave to move along a ray from b_1 to b_2 , from a_1 to a_2 , and from a_1 to a_3 . Thus $\overline{a_1 a_2} = \overline{b_1 b_2} = v_i \tau$ and $\overline{a_1 a_3} = v_t \tau$.
 $\sin \theta_i = \overline{b_1 b_2}/\overline{a_1 b_2} = v_i/\overline{a_1 b_2}$, $\sin \theta_t = \overline{a_1 a_3}/\overline{a_1 b_2} = v_t/\overline{a_1 b_2}$,
 $\sin \theta_r = \overline{a_1 a_2}/\overline{a_1 b_2} = v_i/\overline{a_1 b_2}$, $\sin \theta_i/\sin \theta_t = v_i/v_t = n_t/n_i = n_{ti}$ and $\theta_i = \theta_r$.
- 4.29** $n_i \sin \theta_i = n_t \sin \theta_t$, $n_i(\hat{k}_i \times \hat{u}_n) = n_t(\hat{k}_t \times \hat{u}_n)$, where \hat{k}_i , \hat{k}_t are unit propagation vectors. Thus $n_t(\hat{k}_t \times \hat{u}_n) - n_i(\hat{k}_i \times \hat{u}_n) = 0$,
 $(n_t \hat{k}_t - n_i \hat{k}_i) \times \hat{u}_n = 0$. Let $n_t \hat{k}_t - n_i \hat{k}_i = \vec{\Gamma} = \Gamma \hat{u}_n$. Γ is often referred to as the *astigmatic constant*; Γ is the difference between the projections of $n_t \hat{k}_t$ and $n_i \hat{k}_i$ on \hat{u}_n ; in other words, take the dot product $\vec{\Gamma} \cdot \hat{u}_n$:
 $\Gamma = n_t \cos \theta_t - n_i \cos \theta_i$.