

$$\theta_1 = \varphi + \alpha$$

$$\sin \theta_1 = \sin(\varphi + \alpha)$$

$$= \sin \varphi \cos \alpha$$

$$+ \cos \varphi \sin \alpha \simeq \sin \varphi + \sin \alpha = h/R + h/s.$$

$$(4.4) \quad n_1 \sin \theta_1 = n_2 \sin \theta_2; \quad n_1(h/R + h/s_o) = n_2(h/R - h/s_i), \\ n_i/s_o + n_2/s_i = (n_2 - n_1)/R.$$

5.6 From Snell's Law  $n_1 \theta_i = n_2 \theta_t$ ;  $\tan \theta_i = y_o/s_o$  and  $\tan \theta_t = -y_i/s_i$  since  $y_i$  is negative; thus  $\theta_i = y_o/s_o$  and  $\theta_t = -y_i/s_i$ , therefore  $M_T = y_i/y_o = -(n_1 s_i)/(n_2 s_o)$ .

5.7 From Eq. (5.8),  $1/30.0 + 1.33/s_i = (1.333 - 1.000)/5.0$ ;  $s_i = 40.7$  cm and  $M_T = -1.02$ , thus the image is 3.05 cm tall.

5.8 First surface:  $n_1/s_o + n_2/s_i = (n_2 - n_1)/R$ ,  $1/1.2 + 1.5/s_i = 0.5/0.1$ ,  $s_i = 0.36$  m (real image 0.36 m to the right of first vertex). Second surface  $s_o = 0.20 - 0.36 = -0.16$  m (virtual object distance).  $1.5/(-0.16) + 1/s_i = -0.5/(-0.1)$ ,  $s_i = 0.069$  m. The final image is real ( $s_i > 0$ ), inverted ( $M_T < 0$ ), and 6.9 cm to the right of the second vertex.

5.9 At the first surface from Eq. (5.8),  $1/30.0 + 1.33/s_i = (1.333 - 1.000)/5.0$  and  $s_i = 40.7$ ; a real image right of the vertex. For the second surface  $s_o = -30.7$  cm and the image will be right of the second vertex, so  $1.33/(-30.7) + 1/s_i = (1.000 - 1.333)/(-5.000)$ ; and  $s_i = 9.09$  cm to the right of the second surface. The first surface produces a magnification of  $M_T = -1.02$ , thus the intermediate image is 3.05 cm tall. The second surface produces a magnification of

$$M_T = -(n_1 s_i)/(n_2 s_o) = -(1.333)(9.09)/(1.000)(-30.7) = 0.395$$

and the total magnification is the product of the two, viz.,  $-0.403$ . The image is real, inverted and minified.

$$M_T = \frac{y_i}{y_o} = \frac{3.05}{7.57} = 0.403$$

5.10 (5.16)  $1/f = (n - 1)(1/R_1 - 1/R_2)$  where  $R_2 = -R_1$ , so

$$1/f = (n - 1)(2/R_1)$$

$$R_1 = (n - 1)(2)(f) = (1.5 - 1)(2)(+10.0 \text{ cm}) \\ = 10.0 \text{ cm}$$

$$(5.17) 1/s_o + 1/s_i = 1/f; s_o = 1.0 \text{ cm};$$

$$1/s_i = 1/f - 1/s_o = 1/10.0 \text{ cm} - 1/1.0 \text{ cm} = -9.0/10.0; s_i = -1.1 \text{ cm}.$$

(5.25)  $M_T = -s_i/s_o = -(-1.1 \text{ cm})/(1.0 \text{ cm}) = +1.1$ . Image is virtual, erect, and larger than the object.

5.11 (5.14) In the thin lens limit ( $d \rightarrow 0$ ) becomes

$$n_m/s_o + n_m/s_i = (n_\ell - n_m)(1/R_1 - 1/R_2) \text{ so,}$$

$1/s_o + 1/s_i = 1/f = (n_\ell - n_m/n_m)(1/R_1 - 1/R_2)$ . For a double concave lens  $R_1 < 0$ ,  $R_2 > 0$ , so that  $(1/R_1 - 1/R_2) < 0$ . For air lens in water,  $n_\ell < n_m$ , so that  $n_\ell - n_m < 0$ ;  $1/f > 0$ , lens is converging.

5.12 (5.15)  $1/s_o + 1/s_i = (n_\ell - 1)(1/R_1 - 1/R_2)$  so,

$$1/s_i = (n_\ell - 1)(1/R_1 - 1/R_2) - 1/s_o; \quad 1/s_i = -13.3 \text{ cm}.$$

(5.25)  $M_T = -s_i/s_o = -13.3/20.0 = +0.67$ . Image is virtual, erect, and smaller than the object.

5.13  $1/8 + 1.5/s_i = 0.5/(-20)$ . At the first surface,  $s_i = -10 \text{ cm}$ . Virtual image 10 cm to the left of first vertex. At second surface, object is *real* 15 cm from second vertex.  $1.5/15 + 1/s_i = -0.5/10$ ,  $s_i = -20/3 = -6.66 \text{ cm}$ . Virtual, to left of second vertex.

5.14 (a) (5.17)  $1/s_o + 1/s_i = 1/f$  so,

$$1/s_i = 1/f - 1/s_o = 1/(5.00 \text{ cm}) - 1/(1000 \text{ cm}); s_i = 5.03 \text{ cm} = 50.3 \text{ mm}.$$

$$(b) (5.25) M_T = -s_i/s_o = -5.03 \text{ cm}/1000 \text{ cm} = -.00503.$$

$$\text{Image size} = |M_T|(\text{object size}) = (.00503)(1700 \text{ mm}) = 8.55 \text{ mm}.$$

5.15  $s_o + s_i = s_o s_i / f$  to minimize  $s_o + s_i$ ,  $(d/ds_o)(s_o + s_i) = 1 + ds_i/ds_o$  or

$$\frac{d}{ds_o} \left( \frac{s_o s_i}{f} \right) = \frac{s_i}{f} + \frac{s_o}{f} \frac{ds_i}{ds_o} = 0$$

- 5.24 (a) From the Gaussian lens equation  $1/15.0 + 1/s_i = 1/3.00$ ,  $s_i = +3.75$  m. (b) Computing the magnification, we obtain  $M_T = -s_i/s_o = -3.75/15.0 = -0.25$ . Because the image distance is positive, the image is *real*. Because the magnification is negative, the image is *inverted*, and because the absolute value of the magnification is less than one, the image is *minified*. (c) From the definition of magnification, it follows that  $y_i = M_T y_o = (-0.25)(2.25 \text{ m}) = -0.563$  m, where the minus sign reflects the fact that the image is inverted. (d) Again from the Gaussian equation  $1/17.5 + 1/s_i = 1/3.00$  and  $s_i = +3.62$  m. The entire equine image is only 0.13 m long.

- 5.25 (5.17)  $1/f = 1/s_o + 1/s_i$  so,

$$1/s_i = 1/f - 1/s_o = 1/(-30) - 1/(+10) = -4/3.$$

$$s_i = -7.5 \text{ cm. (5.25) } M_T = -s_i/s_o = -(-7.5)/30 = 1/4 = 0.25.$$

$$(\text{Image size}) = M_T(\text{object size}) = (0.25)(6.00 \text{ cm}) = 1.50 \text{ cm.}$$

The Image is virtual, 7.5 cm in front of the lens, erect, and 1.50 cm tall.

- 5.26  $|R_1| = |R_2|$ , so (5.16) becomes

$$1/f = (n_\ell - 1)(1/R_1 - 1/(-R_1)) = (n_\ell - 1)(2/R_1) = 1/s_i + 1/s_o;$$

$$s_o + s_i = 60 \text{ cm (Image real). } |M_T| = (25 \text{ cm})/(5.0 \text{ cm}) = 5 = s_i/s_o \text{ so,}$$

$$s_i = 5(s_o); \quad s_o + 5(s_o) = 60 \text{ cm.}$$

$$s_o = 10 \text{ cm}; \quad s_i = 50 \text{ cm.}$$

$$1/f = 1/s_o + 1/s_i = 1/10 + 1/50 = 6/50; \quad f = 8.3 \text{ cm.}$$

$$R_1 = (n_\ell - 1)(2)(f) = (1.5 - 1)(2)(8.3 \text{ cm}) = 8.3 \text{ cm.}$$

- 5.27  $1/s_o + 1/s_i = 1/f$  and  $M_T = -s_i/s_o = -1/2$  hence  $1/s_o + 2/s_o = 1/f$  but  $s_o = 60.0$  cm, hence  $f = 20.0$  cm; draw a ray cone from an axial image point, it enters the edges of the lens and focuses at  $20.0$  cm and then spreads out beyond to create a blur on the screen; from the geometry

entrance pupil, bends at  $L_1$  so it just misses the edge of the A.S., and then bends at  $L_2$  so as to pass by the edge of the exit pupil.

5.48 Figures P.5.48a and P.5.48b.

5.49 No—although she might be looking at you.

5.50 The mirror is parallel to the plane of the painting, and so the girl's image should be directly behind her and not off to the side.

5.51  $1/s_o + 1/s_i = -2/R$ . Let  $R \rightarrow \infty$ :  $1/s_o + 1/s_i = 0$ ,  $s_o = -s_i$ , and  $M_T = +1$ . Image is virtual, same size, and erect.

5.52 From Eq. (5.50),  $1/100 + 1/s_i = -2/80$ , and so  $s_i = -28.5$  cm. Virtual ( $s_i < 0$ ), erect ( $M_T > 0$ ), and minified. (Check with Table 5.5.)

5.53 (5.48)  $1/s_o + 1/s_i = -2/R$ ,  $R = 0.5$  ft.

$$1/s_i = -2/R - 1/s_o = -2/(0.5 \text{ ft}) - 1/(-5 \text{ ft}), \quad s_i = -5/21 = -0.24 \text{ ft.}$$

$$M_T = -s_i/s_o = (-0.24)/(5) = 0.048.$$

Image is virtual (seen in the mirror), erect, and 0.048 times the object size.

5.54 Ant has 3 images: from lens, from mirror, back out from lens.

(i) (5.17)  $1/f = 1/s_o + 1/s_i$  so,

$1/s_i = 1/f - 1/s_o = 1/50.0 - 1/250 = 4/250$ ,  $s_i = 62.6$  cm (between lens and mirror). (ii) (5.48)  $1/s_o + 1/s_i = -2/R$  so,

$1/s_i = -2/R - 1/s_o = 1/s_o$ , ( $R = \infty$ ),  $s_i = -187.5$  cm (virtual image).

(iii)  $1/s_i = 1/f - 1/50 = 1/50.0 - 1/(250 + 187.5)$ ,  $s_i = +56.5$  cm. Real image, (left of lens).

5.55 Image on screen must be real, therefore  $s_i$  is positive.

$$1/25 + 1/100 = -2/R, \quad 5/100 = -2/R, \quad R = -40 \text{ cm.}$$

5.56 The image is erect and minified. That implies (Table 5.5) a convex spherical mirror.

5.57 From Eq. (5.8),  $1/\infty + n/s_i = (n-1)/R$ ;  $s_i = 2R$ ;  $n/2R = (n-1)/R$ ;  
 $n = 2$ .

- 5.66 See Table 5.3. For  $f < s_o < 2f$ , a real inverted image is made with  $\infty > s_i > 2f$ . If this image is directed back at the same angles, the final image will occur at the original object. So, for either type of mirror, it should be placed at the image of the lens (at  $s_i$ ).
- 5.67  $M_T = -s_i/s_o$ , so,  $s_i = -M_T s_o = -1.5s_o$ .  
 (5.50)  $1/f = 1/s_o + 1/s_i = 1/s_o + 1/(-1.5s_o)$ ;  $1/10 = 1/3s_o$ ;  
 $s_o = 10/3 = 3.3$  cm.  
 Note in Table 5.5,  $s_o < f$  for an erect, magnified image.
- 5.68  $f = -R/2 = 30$  cm,  $1/20 + 1/s_i = 1/30$ ,  $1/s_i = 1/30 - 1/20$ .  $s_i = -60$  cm,  
 $M_T = -s_i/s_o = 60/20 = 3$ . Image is virtual ( $s_i < 0$ ), erect ( $M_T > 0$ ),  
 located 60 cm behind mirror, and 9 inches tall.
- 5.69 Treat the first surface as a mirror with radius of curvature  $R$ .  
 (5.49)  $f_m = -R/2$ , which is where the parallel reflected rays converge.  
 Lens: (5.16)  $1/f_\ell = (n_\ell - 1)(1/R_1 - 1/R_2)$ ;  $R_1 = -R$ ,  $R_2 = +R$  so  
 $1/f_\ell = (2 - 1)(1/(-R) - 1/R) = -2/R$ ;  $f_\ell = -R/2 = f_m$ .
- 5.70 Image is rotated through  $180^\circ$ .
- 5.71 From Eq. (5.65),  

$$NA = (2.624 - 2.310)^{1/2} = 0.550, \quad \theta_{\max} = \sin^{-1} 0.550 = 33^\circ 22'$$
 Maximum acceptance angle is  $2\theta_{\max} = 66^\circ 44'$ . A ray at  $45^\circ$  would quickly leak out of the fiber; in other words, very little energy fails to escape, even at the first reflection.
- 5.72 Considering Eq. (5.66),  $\log 0.5 = -0.30 = -\alpha L/10$ , and so  $L = 15$  km.
- 5.73 From Eq. (5.65),  $NA = 0.232$  and  $N_m = 9.2 \times 10^2$ .
- 5.74 (5.68)  $\Delta t = (Ln_f/c)(n_f/n_c - 1)$ , so  $\Delta t/L = (n_f/c)(n_f/n_c - 1)$ .  
 $\Delta t/L = 1.500/(3 \times 10^{-4} \text{ km/ns})(1.500/1.485 - 1) = 50.51 \text{ km/ns}$ .
- 5.75  $M_T = -f/x_o = -1/x_o D$ . For the human eye  $D \approx 58.6$  diopters.  
 $x_o = 230,000 \times 1.61 = 371 \times 10^3 \text{ km}$ ,

$$A = \begin{bmatrix} 1 & -D_2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ d/n_t & 1 \end{bmatrix} \begin{bmatrix} 1 & -D_1 \\ 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0.05 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0.4 & 1 \end{bmatrix} \begin{bmatrix} 1 & -0.1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1.02 & -0.052 \\ 0.4 & 0.96 \end{bmatrix}$$

$$(1.02)(0.96) - (0.4)(-0.052) = 0.979 + 0.0208 = 1.$$

6.17 We have

$$\det A = a_{11}a_{22} - a_{12}a_{21} = 1 - (D_1 + D_2)d_{21}/n_{t1} + D_1D_2d_{21}^2/n_{t1}^2$$

$$+ (D_1 + D_2)d_{21}/n_{t1} + D_1D_2d_{21}/n_{t1} = 1.$$

6.18  $h_1 = n_{i1}(1 - a_{11})/(-a_{12}) = (D_2d_{21}/n_{t1})f = -(n_{t1} - 1)d_{21}f/R_2n_{t1}$ , from Eq. (5.64) where  $n_{t1} = n_i$ ;  $h_2 = n_{t2}(a_{22} - 1)/(-a_{12}) = -(D_1d_{21}/n_{t1})f$  from Eq. (5.70),  $h_2 = -(n_{i1} - 1)d_{21}f/R_1n_{t1}$ .

6.19  $A = \mathcal{R}_2\mathcal{F}_{21}\mathcal{R}_1$ , but for the planar surface

$$\mathcal{R}_2 = \begin{bmatrix} 1 & D_2 \\ 0 & 1 \end{bmatrix} \text{ and } D_2 = (n_{t1} - 1)/(-R_2) \text{ but } R_2 = \infty \mathcal{R}_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

which is the unit matrix, hence  $A = \mathcal{F}_{21}\mathcal{R}_1$ .

6.20  $D_1 = (1.5 - 1)/0.5 = 1$  and  $D_2 = (1.5 - 1)/-(-0.25) = 2A = \begin{bmatrix} 0.6 & -2.6 \\ 0.2 & 0.8 \end{bmatrix}$   
and  $|\mathcal{A}| = 0.48 + 0.52 = 1$ .

6.21 From the equation above (6.34),

$$-0.2 = -a_{21} = (n_{t1} - 1) \left\{ \frac{1}{R_1} + \frac{1}{R_2} \left[ \frac{(n_{t1} - d_{21})}{R_1n_{t1}} - 1 \right] \right\}.$$

Solving for the reciprocal of the second radius gives

$$\frac{1}{R_2} = - \left[ a_{21} + \frac{(n_{t1} - 1)}{R_1} \right] \frac{R_1n_{t1}}{(n_{t1} - 1)(n_{t1} - d_{21} + R_1n_{t1})} = 4 \text{ cm}^{-1}.$$

Then  $R_2 = 0.25 \text{ cm}$ .

$$6.22 \quad \mathcal{R}_1 = \begin{bmatrix} 1 & -\mathcal{D}_1 \\ 0 & 1 \end{bmatrix} \text{ from (6.16) where}$$

$$\mathcal{D}_1 = (n - 1)/R_1 = (3/2 - 1)/-10.0 \text{ cm} = -0.050 \text{ cm}^{-1}.$$

$$\mathcal{T}_{21} = \begin{bmatrix} 1 & 0 \\ d_{21}/n & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 1.00/1.50 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0.67 & 1 \end{bmatrix}$$

$$\mathcal{R}_2 = \begin{bmatrix} 1 & -\mathcal{D}_2 \\ 0 & 1 \end{bmatrix}$$

but  $R_2 = \infty$ , so  $\mathcal{D}_2 = 0$ .

$$(6.29) \quad A = \mathcal{R}_2 \mathcal{T}_{21} \mathcal{R}_1 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0.67 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0.05 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0.05 \\ 0.67 & 1.03 \end{bmatrix}$$

Check:  $|A| = 1(1.03) - (0.05)(0.67) = 1$ .

$$\begin{bmatrix} n_t \alpha_t \\ y_t \end{bmatrix} = A \begin{bmatrix} n_i \alpha_i \\ y_i \end{bmatrix}$$

$$\alpha_t = 0, \quad n_i = 1, \quad y_t = y_i.$$

$$\begin{bmatrix} 0 \\ y_i \end{bmatrix} = A \begin{bmatrix} \alpha_i \\ y_i \end{bmatrix} = \begin{bmatrix} 1 & 0.05 \\ 0.67 & 1.03 \end{bmatrix} \begin{bmatrix} \alpha_i \\ y_i \end{bmatrix}$$

$$\begin{bmatrix} 0 \\ y_i \end{bmatrix} = \begin{bmatrix} \alpha_i + (0.05)y_i \\ (0.67)\alpha_i + (1.03)y_i \end{bmatrix}$$

$$0 = \alpha_i + (0.05)y_i, \quad y_i = (0.67)\alpha_i + (1.03)y_i,$$

both yield  $\alpha_i = (-0.05)(2.0) = -0.10$  or  $0.10$  radians above the axis.

$$6.23 \quad (6.34) \quad 1/f = -a_{12} = -(\mathcal{D}_1 + \mathcal{D}_2 - \mathcal{D}_1 \mathcal{D}_2 d/n_\ell);$$

$$\mathcal{D}_1 = (n_\ell - 1)/R_1 = (1.5 - 1)/0.5 = 1.0;$$

$$\mathcal{D}_2 = (n_\ell - 1)/R_2 = (1.5 - 1)/(-0.25) = -2.0.$$

$$1/f = -(1.0 - 2.0 - (10)(2.0)(0.3)/1.5, \quad f = 0.71.$$

$$\overline{V_1 H_1} = (1)(1 - a_{11}) / -a_{12},$$

$$\overline{V_1 H_1} + a_{11} = 1 - \mathcal{D}_2 d/n_\ell = 1 - (-2.0)(0.3)/1.5 = 1.4.$$

$$\overline{V_1 H_1} = (1 - 1.4)/1.4 = -0.29.$$